



## C O L U M N I S T S

## Chess Mazes

Bruce Alberston

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In the fall of 2004, popular chess author Bruce Alberston released a book called *Chess Mazes*, designed to help students to develop their visualization and planning skills. *Chess Mazes* was an instant success and **ChessCafe** was delighted when Bruce agreed to offer a new *Chess Maze* puzzle each week.

The concept is simple enough: The object is to place the black King in check in the shortest number of moves. The one restriction is that the white piece may not put itself *en prise*, i.e., on a square where it can be captured.

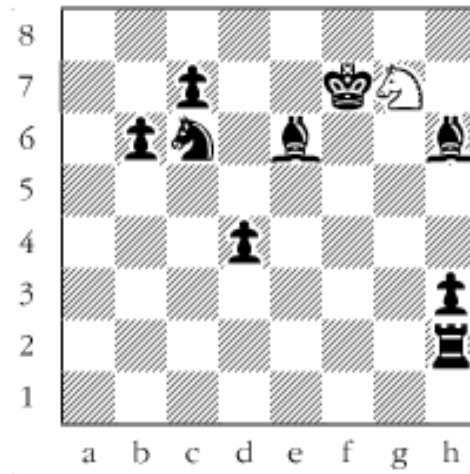
For those who may be interested in a more detailed introduction and overview to these puzzles, we invite you to take a look at the introduction from Bruce's book. Click [here](#) to read more, otherwise, we hope you enjoy this week's *Chess Maze* puzzle...

## A Knight Maze

The object of the *Knight Maze* is to check the black king using the shortest and safest route. Shortest means least number of moves, safest means don't let him take your knight. Other than that Black can't move. If he tries, slap his fingers.

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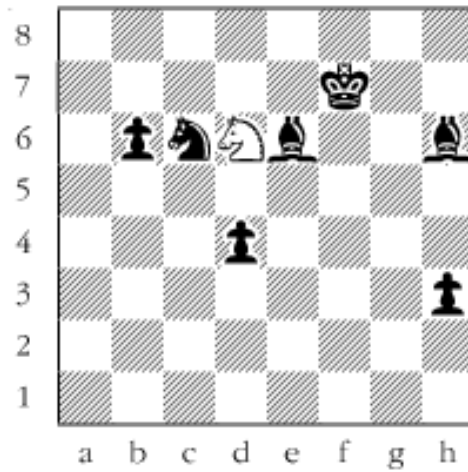




*Scroll down for the solution*

1. Nh5 2. Ng3 3. Nf1 4. Nxh2 Now the knight has freedom to maneuver. 5. Nf3 6. Ne1 7. Nc2 8. Na3 9. Nb5 10. Nxc7 Opens d6 for the check. 11. Nb5 12. Nd6+

**#26a**



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