



## C O L U M N I S T S

# Chess Mazes

Bruce Alberston

## Chess Mazes

In the fall of 2004, popular chess author Bruce Alberston released a book called *Chess Mazes*, designed to help students to develop their visualization and planning skills. *Chess Mazes* was an instant success and **ChessCafe** was delighted when Bruce agreed to offer a new *Chess Maze* puzzle each week.

The concept is simple enough: The object is to place the black King in check in the shortest number of moves. The one restriction is that the white piece may not put itself *en prise*, i.e., on a square where it can be captured.

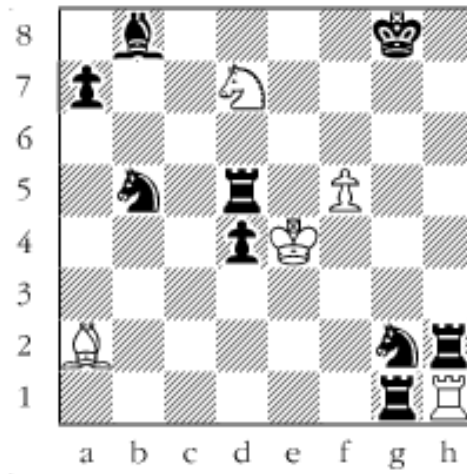
For those who may be interested in a more detailed introduction and overview to these puzzles, we invite you to take a look at the introduction from Bruce's book. Click [here](#) to read more, otherwise, we hope you enjoy this week's *Chess Maze* puzzle...

## A King Maze

It's a chess position, somebody to move and do something. You can make up your own rules or follow the mazes rules. Here are the rules for *king mazes*. Moving only the white king, create a checkmate position to the black king in the fewest number of moves. Make legal king moves and don't give check.

#35

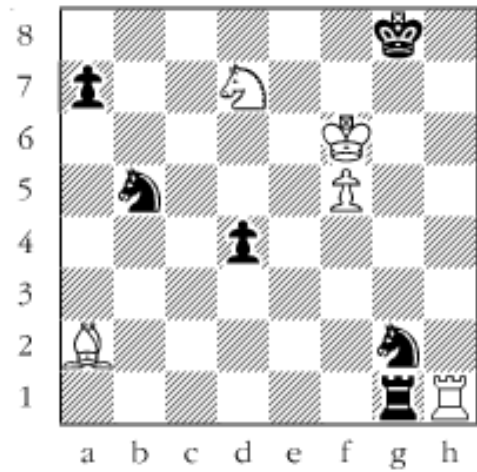




*Scroll down for the solution*

1. Kd3 2. Kc4 3. Kb4 4. Ka5 5. Ka6 6. Kb7 7. Kxb8 Continue clockwise. 8. Kc8 9. Kd8 10. Ke7 11. Kf6 12. Kg5 13. Kg4 14. Kg3 15. Kxh2 16. Kg3 17. Kf3 18. Ke4 19. Kxd5 20. Ke6 21. Kf6#

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