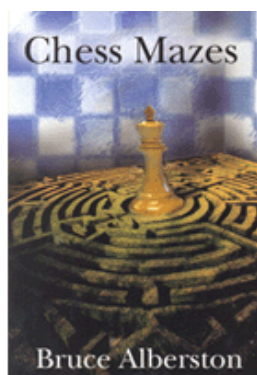




COLUMNISTS

Chess Mazes

Bruce Alberston



Play through and download the games from [ChessCafe.com](https://www.chesscafe.com) in the [DGT Game Viewer](#).

The Complete DGT Product Line

Chess Mazes

In the fall of 2004, popular chess author Bruce Alberston released a book called [*Chess Mazes*](#), designed to help students to develop their visualization and planning skills. *Chess Mazes* was an instant success and [**ChessCafe.com**](#) was delighted when Bruce agreed to offer a new *Chess Maze* puzzle each week.

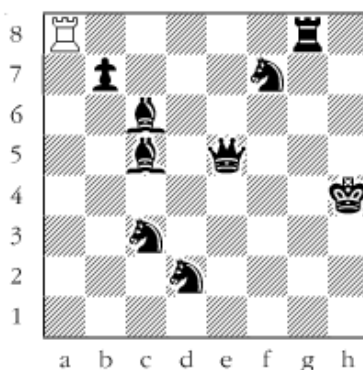
The concept is simple enough: the object is to place the black king in check in the shortest number of moves. The one restriction is that the white piece may not put itself *en prise*, i.e., on a square where it can be captured.

For those who may be interested in a more detailed introduction and overview to these puzzles, we invite you to take a look at the introduction from Bruce's book. Click [here](#) to read more, otherwise, we hope you enjoy this week's *Chess Maze* puzzle...

A Rook Maze

The maze is concluded when the white rook checks the black king. Only the maze rook is allowed to move but take care not to move it to a square where it can be captured. The shortest solution is the one that counts.

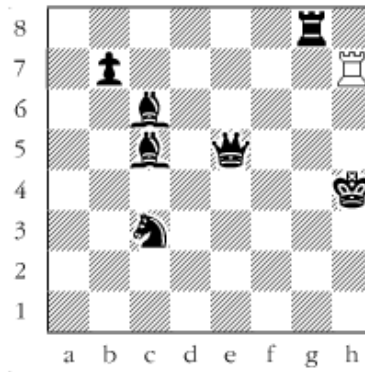
#104



Scroll down for the solution

Taking the g8-rook extends the solution. So don't take it. 1 Ra1 2 Rc1 3 Rc2 4 Rxd2 5 Rc2 6 Rc1 7 Rf1 8 Rxf7 9 Rh7+.

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