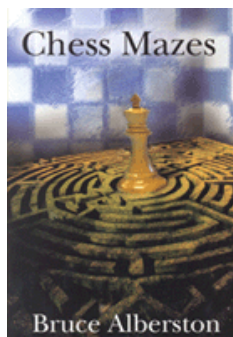




Chess Mazes

Bruce Alberston



Play through and download the games from **ChessCafe.com** in the [DGT Game Viewer](#).

The Complete DGT Product Line

Chess Mazes

In the fall of 2004, popular chess author Bruce Alberston released a book called [*Chess Mazes*](#), designed to help students to develop their visualization and planning skills. *Chess Mazes* was an instant success and [ChessCafe.com](#) was delighted when Bruce agreed to offer a new *Chess Maze* puzzle each week.

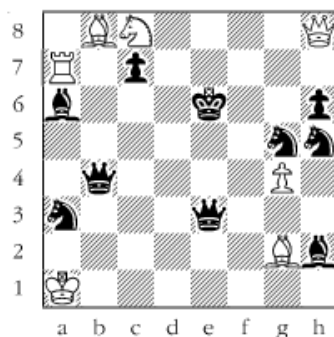
The concept is simple enough: the object is to place the black king in check in the shortest number of moves. The one restriction is that the white piece may not put itself *en prise*, i.e., on a square where it can be captured.

For those who may be interested in a more detailed introduction and overview to these puzzles, we invite you to take a look at the introduction from Bruce's book. Click [here](#) to read more, otherwise, we hope you enjoy this week's *Chess Maze* puzzle...

A Queen Maze

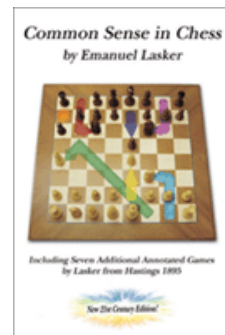
Mate the king moving only the white queen. Avoid squares where the queen is subject to capture and find the quickest method.

#136



Scroll down for the solution

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USCFSales.com:**



*Common Sense
in Chess*
by Emanuel Lasker



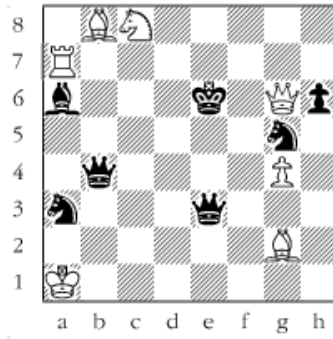
Deluxe Tournament Scorebook



Getting Lucky
by Richard Sparks

1 Qd8 2 Qd1 3 Qh1 4 Qxh2 5 Qxc7 6 Qh2 7 Qxh5 8 Qg6#.

#136a



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